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SALES hereby certify that annexed is a true copy of the Provisional specification  
in connection with Application No. 2002951465 for a patent by POLY OPTICS  
AUSTRALIA PTY LTD as filed on 18 September 2002.



WITNESS my hand this  
Third day of October 2003

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*Patents Act 1990*

**PROVISIONAL SPECIFICATION**

Invention Title: **"LIGHT EMITTING DEVICE"**

The invention is described in the following statement:

TITLE

## LIGHT EMITTING DEVICE

FIELD OF THE INVENTION

5           The invention relates to a light emitting device. In particular, although not exclusively, the invention relates to a light emitting device for mixing light from one or more sources and outputting light having colour variations imperceptible to a human eye and only small and gradual variations in intensity. The invention also relates to a light emitting device for mixing red, green and blue light and  
10           outputting white light having colour variations imperceptible to a human eye and only small and gradual variations in intensity. However, it is envisaged that the invention has other applications.

BACKGROUND TO THE INVENTION

15           It is often necessary to combine the output from one or more light sources in an optical system. This may involve mixing light of the same wavelength from single or multiple sources or may involve mixing light of different wavelengths from multiple sources. A particularly important example is the production of white light by combining the output from discrete red (R), green (G) and blue (B)  
20           LED's. Efficient white light production from RGB LED arrays is a crucial enabling technology for the widespread use of LEDs for general lighting. RGB LED arrays are far more energy efficient than known LEDs based on phosphors. Improvements in the efficiency and effectiveness of mixing light, and in particular mixing light from LEDs, are therefore desirable.

An important factor is that the human eye is very sensitive to slight variations in colour. Therefore, one problem encountered in the mixing of light is that the required degree of colour uniformity, wherein colour variations in the resultant light are imperceptible to the human eye, cannot be achieved by current mixing methods without unacceptable losses.

Zhao, F. et al, Optical Elements for Mixing Coloured LEDs to Create White Light, conference paper 4776-35 at SPIE International Symposium on Optical Technology (SPIE's 47<sup>th</sup> Annual meeting), July 2002, in press Proceedings of SPIE volume 4776, disclose an experimental investigation into the problems encountered and illustrates the deficiencies of the current state-of-the-art. Zhao, F. et al disclose using optically clear, acrylic light guides of square and circular cross section and of various lengths (76mm, 152mm, 305mm) to mix red, green and blue light from an RGB LED array comprising 18 LED's.

The light guides were not found to improve the beam uniformity in terms of illuminance and colour and there was no appreciable difference in the quality of the light produced by the different shaped light guides. The system efficiency deteriorated as a function of length as expected. The only improvement in illuminance and colour uniformity was achieved by diffusing the output ends of the light guides, which incurred further deterioration in efficiency.

Hence, there is a need for a means of combining the output from one or more light sources to achieve output light with good uniformity of both colour and intensity across the output area. It is also desirable to have the ability to combine light from multiple sources without greatly increasing the angular spread of the input light.

### DISCLOSURE OF THE INVENTION

In one form, although it need not be the only or indeed the broadest form, the invention resides in a light emitting device comprising:

5 one or more light sources coupled to a light guide, said light guide comprising:

a substantially transparent light transmitting core;

a substantially transparent or translucent coaxial core surround, said core surround having a lower refractive index than said core; wherein

10 said core includes a light scattering additive arranged to scatter light in a substantially forward direction from a first end of said core toward a second end of said core.

Suitably, the light emitting device emits light having colour variations imperceptible to a human eye and small and gradual variations in intensity.

15 Said imperceptible colour variations and small and gradual variations in intensity in said emitted light occur across said second end of said core and in the far field.

The core is preferably a polymer. Alternatively, the core may be glass.

The surround is preferably a cladding of low refractive index polymer. Suitably the cladding polymer is a fluoro-polymer. Alternatively, the surround  
20 may be a cladding of aerogel or low refractive index glass. Alternatively, the surround may be a layer of water, low refractive index liquid, air, other gas or vacuum.

The light scattering additive is preferably transparent.

25 The light scattering additive is preferably made from a polymer and may be a cross-linked polymer, such as PMMA or polystyrene. Alternatively the light

scattering additive may be made from transparent non-polymeric materials such as glass.

The light scattering additive preferably comprises diffuser particles. The diffuser particles are preferably spherical. Alternatively, the diffuser particles may be cylindrical, polyhedral, ellipsoidal or asymmetrical in shape.

Preferably, the light scattering additive yields a high ratio of angular deviation to back reflection of the light.

The light scattering additive is preferably selected to have a refractive index close to the refractive index of the core.

In one embodiment, the refractive index of the light scattering additive is about 1.8% higher than the refractive index of the core at a wavelength of 589nm.

In another embodiment, the refractive index of the light scattering additive is about 1.1% higher than the refractive index of the core at a wavelength of 589nm.

A concentration of the light scattering additive in the core and a length of the light guide may be varied to achieve the colour variations imperceptible to a human eye and the small and gradual variations in intensity in said emitted light.

Suitably, the concentration of the light scattering additive in the core varies along the length of the core.

In one embodiment, said light guide comprises an axial diffuser particle number (the average number of diffuser particles a ray parallel to a longitudinal axis of the light guide would intercept if it were to pass through the guide undeviated) in the range of about 10 – 50. Preferably, said axial diffuser particle number is in the range of about 20 – 40.

In another embodiment, said light guide comprises an axial diffuser particle number in the range of about 50 – 300.

Each of said one or more light sources may be an LED, an incandescent source such as a lamp filament, a discharge lamp, a laser, or other high  
5 brightness source.

Suitably, said light emitting device further comprises control means for controlling the output of said one or more light sources across a range of wavelengths.

Said light sources may be in the form of an LED array. Said LED's may  
10 emit light of the same colour or light of different colours. Suitably, each LED of said LED array emits red, green or blue light, wherein the relative outputs of said LEDS are adjusted via said control means such that said light emitted from said second end of said core is tunable across the colour spectrum.

The light guide may be surrounded with a coaxial reflector to reflect light  
15 escaping from said core back through said core towards the second end of said core, said reflected light increasing the luminous output of said light guide.

#### BRIEF DESCRIPTION OF THE DRAWINGS

To assist in understanding the invention and to enable a person skilled in  
20 the art to put the invention into practical effect preferred embodiments of the invention will be described by way of example only with reference to the accompanying drawings, wherein:

FIG. 1 is a schematic longitudinal sectional view of an embodiment of the light guide of the light emitting device showing the manner in which the light  
25 scattering additive scatters light and how light is reflected from the core-surround

interface;

FIG. 2 is a schematic longitudinal sectional view of the light emitting device mixing red, green and blue light from an array of red, green and blue LEDs;

5        FIG. 3 is a schematic longitudinal sectional view of the light emitting device of FIG. 2 including a coaxial reflector; and

FIG. 4 shows variable concentration of the light scattering additive along the length of the light guide.

#### 10        DETAILED DESCRIPTION OF THE INVENTION

Referring to FIG 1, one embodiment of the light emitting device of the present invention comprises a light guide 10, which generally comprises a polymer core 12, a low refractive index polymer cladding 14 and may further comprise a polymer jacket 16. The low refractive index polymer cladding 14 encases the polymer core 12 and the polymer jacket 16 encases the tubular  
15        polymeric cladding 14. The polymer jacket 16 is a clear protective layer and is an optional feature of the present invention.

The cylindrical polymer core 12 is formed from a bulk medium in the form of a polymer matrix 18, which is impregnated with a light scattering additive in the form of diffuser particles 20. Generally, the diffuser particles 20 individually  
20        give only a small deviation to light rays incident upon them whilst having a high transmittance, low back reflectance and low absorbance. Particularly, the light guide 10 may utilise transparent diffuser particles that are closely refractive index matched with the polymer matrix 18. A refractive index mismatch of a few  
25        percent is typical.



In one embodiment the polymer matrix 18 is formed of Poly-methyl methacrylate (PMMA) and the polymer cladding 14 is formed of poly-tetra-fluoro-ethylene (PTFE). The diffuser particles 20 may be formed of a cross-linked polymer, which is capable of being added to heated MMA without the diffuser particles 20 dissolving. The cylindrical polymer core 12 is polymerised with the  
5 diffuser particles 20 in situ.

In an alternative embodiment, the diffuser particles 20 are formed of cross-linked PMMA particles embedded within a polymer matrix 18 made from a polymerised acrylate mixture consisting primarily of methyl methacrylate (MMA) and allyl diglycol carbonate (CR39). Alternatively, BMA (butyl methacrylate) may  
10 be substituted for MMA.

In another embodiment, the cylindrical polymer core 12 is formed, for example, by extrusion or injection moulding from a bulk medium in the form of a polymer matrix 18, which is impregnated with the light scattering additive in the  
15 form of diffuser particles 20.

In another embodiment, the diffuser particles may be made from polystyrene.

In yet another embodiment, the cylindrical core 12 is formed of glass by extrusion or moulding from a bulk medium in the form of a glass matrix 18, which  
20 is impregnated with the light scattering additive in the form of diffuser particles 20. The diffuser particles 20 are of a form that can resist the high temperature of the molten glass. Silica is known to be a suitable material for such diffuser particles 20.

The concentration of diffuser particles 20 is chosen such that on average  
25 the light undergoes a large, but not excessive, number of interactions with the

diffuser particles. In FIG. 1, incident ray 22 undergoes two interactions with the diffuser particles in the section of light guide 10 shown. Incident ray 24 passes through the section of light guide shown without undergoing any interactions with the diffuser particles, but is reflected within the polymer core 12. Incident ray 26  
5 undergoes a combination of scattering by a diffuser particle and reflection at the polymer/cladding interface.

At any given interaction of a light ray with a diffuser particle, the deviation due to refraction is proportional to the difference in refractive index between the diffuser particle 20 and the polymer matrix 18. However, the fraction of light  
10 reflected is proportional to the square of that difference. Therefore, if the refractive indices are close, i.e. having a difference of only a few percent, it is possible to achieve a very high degree of angular deviation compared to back reflection. Also, the diffuser particles 20 are transparent and therefore there is almost no absorption.

Each individual deviation of a light ray at a diffuser particle 20 is small and  
15 the total deviation tends to increase with the number of interactions. Since there are very low reflection losses, the light rays can be made to undergo many such deviations in the light guide 10 by selecting the appropriate combination of diffuser particle concentration and path length. Hence the final average deviation  
20 can be made as large as desired. Losses due to absorption and back reflection are small compared to conventional diffuser systems.

Note that some optical systems lose light if the deviation angle is too large (for example, light in an optical fibre escapes when it deviates too much from the fibre axis). In these cases, the number of interactions with diffuser particles

should be chosen so there are enough interactions for adequate mixing of the light, but not so many that the losses become unacceptable.

Individual rays undergo both a large number of total internal reflections at the interface between the core 12 and the cladding 14 and a large number of essentially random deviations at diffuser particles 20 before they exit the light guide 10. This combination has superior mixing and diffusion properties to either effect acting by itself. This means that light originating at a particular point is diffused very uniformly by the light guide.

Rays that start off on almost identical paths diverge very rapidly and quickly achieve large differences in both angle and position. For example, with a 100 mm light guide comprising diffuser particles approximately 30  $\mu\text{m}$  in diameter with a refractive index mismatch between the core and the diffuser particles of 2.0%, the median deviation at a diffuser particle is  $2.2^\circ$ . Consider two rays that are initially parallel, but separated by 35  $\mu\text{m}$  (i.e. a little more than the diameter of a diffuser particle). The first interaction with a diffuser particle will cause them to diverge by about  $2^\circ$  since the separation between the rays is greater than the particle diameter, which means that the rays cannot both strike that particle. Even if there were no further deviations (and there will typically be several dozen), a  $2^\circ$  deviation over 100 mm gives a lateral separation of 3.5 mm i.e. one thousand times the initial separation. In practice, separations between individual rays of even a few micrometres lead to widely separated paths. In contrast, purely reflective prior art light guides allow some parallel rays to travel long distances without diverging, resulting in poor mixing of the light.

As another example, consider a pair of rays that start from the same point but have a small angular separation. If they diverge laterally by more than a

particle diameter they will strike different diffuser particles and will rapidly diverge by macroscopic amounts. (In practise, a lateral divergence of a small fraction of the particle diameter will suffice for rapid divergence of the light rays). An upper bound in this example is a lateral divergence of a diffuser particle diameter at half the length of the light guide 10, i.e.  $30\text{ }\mu\text{m}$  at  $50\text{ mm}$  or  $0.034^\circ$  for the light guide in the example above. Therefore, rays starting at a given point will end up very widely separated if the lateral divergence is greater than this limit. In practise, separations of even a few seconds of arc lead to widely separated paths and exit angles at the second end of the light guide differing by a few degrees.

The net result of the extreme sensitivity to initial position and entry angle is that light rays from any extended source are very thoroughly diffused and mixed without having their angular spread increased unduly. Thus if light from proximate sources (such as an array of LED's) enters the light guide, the light will emerge very thoroughly mixed. In contrast, purely reflective light guides do not achieve the same level of mixing.

FIG. 2 shows a light guide 10 of the present invention comprising polymer core 12, polymer cladding 14, polymer matrix 18 and diffuser particles 20, as described above. A first end 11 of the core of the light guide 10 is illuminated with red, green and blue light from an LED array 13. The red, green and blue light entering the light guide is scattered primarily in the forward direction by the diffuser particles 20 in the polymer matrix 18. The scattered light may also undergo multiple reflections from the sides of the light guide 10. Any light entering first end 11 of the light guide core at a sufficiently large angle to the

longitudinal axis of the core may initially be reflected at the interface between the core 12 and the cladding 14 before being scattered by diffuser particles 20.

Light emitted from second end 15 of the light guide will be a thorough mixture of the light entering the first end 11 of the light guide 10. The emitted light has variations in colour that are imperceptible to the human eye and only small and gradual variations in intensity. These characteristics are present in the emitted light both at the second end of the core and in the far field. In this example, the emitted light will be white light.

A useful parameter for describing the light guide 10 is axial particle number,  $a$ , which is the average number of particles an axial ray would encounter if it were to pass through the light guide undeviated. The random walk of a real axial ray as it is deviated by diffuser particles means that real rays typically encounter more diffuser particles than  $a$ . Light rays entering the light guide at an angle to the longitudinal axis of the core typically encounter a substantially larger numbers of particles than  $a$ . In a homogenous material, the axial particle number  $a$  equals the product of the linear particle frequency (the number of particles an undeviated ray would encounter per metre) and the axial length of the light guide 10.

With reference to FIG. 2, solid core, flexible optical light guides of the type described above (with cores of a polymerised acrylate comprising BMA and allyl diglycol carbonate (CR39)) were illuminated with the LED array 13 comprising the red, green and blue LED's. The light guides were of various lengths and were typically about 12 mm in diameter. The light guides contained various concentrations of diffuser particles 20. The diffuser particles were about 33  $\mu\text{m}$  diameter micro-spheres of cross-linked PMMA with a refractive index 1.8%

higher than the polymer matrix 18 at a wavelength of 589 nm. The output from the light guides was visually examined by shining it on a white diffusing surface located about 30 cm from the second ends of the light guides.

5 The initial tests were carried out with various lengths of clear light guide (without diffuser particles) as controls. It was observed that even light guides many metres long gave incomplete mixing of the light with an output that had highly objectionable coloured patches and intensity variations.

10 One series of experiments was carried out in a light guide with a linear diffuser particle frequency of 30 particles per metre. With a 0.91m length of light guide, (axial particle number approximately 27,  $(0.91\text{m} \times 30 \text{ particles per metre} = 27 \text{ particles})$ ), the output light had variations in colour that were imperceptible to the human eye and possessed only small and gradual variations in intensity. This was so at the second end 15 of the light guide 10 and in the far field. There was minimal apparent loss of light through the sides of the light guide. A 0.60m length of the same light guide (axial particle number 18) gave faint variations in colour. A 0.31m length (axial particle number 9) exhibited distinct variations in colour in the output light.

20 A second series of experiments was carried out in a light guide with a linear diffuser particle frequency of 66 particles per metre. With a 0.60m length of this light guide, (axial particle number 40), the output light had variations in colour that were imperceptible to the human eye and possessed only small and gradual variations in intensity. This was so at the second end 15 of the light guide 10 and in the far field. There was minimal apparent loss of light through the sides of the light guide. A 0.30m length of the same light guide (axial particle

number 20) gave some regions of faint colour and some regions of strong colour in the output light.

5 A third series of experiments used a PMMA rod doped with diffuser particles at a linear diffuser particle frequency of approximately 1650 particles per metre. The rod was surrounded by air that served as the low refractive index component of the light guide. The refractive index difference between the polymer matrix and the diffuser particles was only 1.1%. This meant that at each interaction the deviation angle was only about two thirds of that for the previous experiments. The output light had variations in colour that were imperceptible to  
10 the human eye and possessed only small and gradual variations in intensity using a 0.153m length of the rod (axial particle number 250). These characteristics were present in the light across the second end 15 of the light guide 10 and in the far field. There was significant apparent loss of light through the sides of the rod. This is not unexpected given the large number of  
15 interactions with diffuser particles 20.

A broad range of shapes for the diffuser particles function satisfactorily. Light striking a diffuser particle will be deviated by refraction as long as the entry and exit surfaces are not parallel and therefore approximately spherical shapes tend to be more effective than flat flakes. Cylinders, polyhedrons, ellipsoids or  
20 irregular shapes are also acceptable. If the particles are strongly asymmetric then it is desirable to randomise the particle orientations.

It is desirable, but not essential that the size of the diffuser particles 20 is several times the wavelength of the light they are to diffuse. If the particle size is comparable to the wavelength of light then reflection may be excessive.  
25 Additionally, the deviation from particles comparable in size to the wavelength of

light is strongly wavelength dependent. This means that the average deviation angle and hence the total deviation angle will vary with wavelength. In extreme cases, this may cause the exiting beam to vary in colour with exit angle. For nanometre-sized particles the deviation may be too small to be useful.

5           It is desirable that the difference in refractive indices between the diffuser particles 20 and the polymer matrix 18 does not vary too much over the wavelength range of the light emitted by the one or more sources. If  $n$  is the ratio of the refractive indices of the diffuser particle 20 to that of the polymer matrix 18, then the average deviation angle from the interaction with a single particle is  
10           proportional to  $(n-1)$ . So if  $n$  varies with wavelength, so does the average deviation angle and hence the total deviation angle. In extreme cases, this may cause the exiting beam to vary in colour with exit angle.

          It is desirable that the mismatch in refractive indices is neither too large nor too small. A value of  $(n-1)$  of a few percent works well for most applications.  
15           If the refractive index mismatch is too small then it is necessary to have a large number of interactions in order to achieve even a small degree of diffusion. Also, the unavoidable differences in dispersion between the polymer matrix 18 and diffuser particles 20 means that it is hard to avoid variations in average deviation angle with wavelength. The refractive index of all known materials varies with  
20           wavelength. However, the mean deviation angle depends on the small difference in refractive index between the diffuser particle 20 and the polymer matrix 18. Unless the variations in wavelength are exactly the same the difference in refractive index will vary with wavelength. The relative effect of any such variation will be less if the mismatch is large.



On the other hand, if the mismatch in refractive index is too large then each individual interaction with a diffuser particle 20 gives rise to a relatively large deflection angle. Total deflection angles are usually limited to minimise losses through the sides of the light guide 10. Therefore, for a given total deflection angle there must be a low axial particle number  $a$ . However, a low axial particle number may not provide enough interactions to achieve good mixing. Better randomisation of the interactions and therefore better mixing is achieved with a large number of small interactions than with a small number of large interactions. Also, if the refractive index mismatch is too large there may be excessive back reflection. The net result of all these tradeoffs is that for a given light guide there is an optimum value of the refractive index mismatch. A value of  $(n-1)$  of a few percent works well for most applications.

Back reflection from the interior of the light guide 10 is not usually significant. The average reflection coefficient,  $r$ , at a diffuser particle 20 is proportional to  $(n-1)^2$ . For spherical particles with  $n = 1.010$ , the Fresnel reflection from a single particle is only about 0.006%. The total reflection from the interior of the light guide 10 is approximately equal to the product of the reflection from an individual diffuser particle and the axial particle number. So if  $n = 1.010$  and  $a = 30$  the total back reflection is less than 0.2%, which is negligible. These calculations of low back reflection are confirmed by numerous experimental observations of cross-linked PMMA diffuser particles in PMMA.

Absorption by the diffuser particles 20 is also usually not a problem. The light passes through about  $a$  particles and therefore, for a light guide with  $a = 30$  and  $33\mu\text{m}$  diameter particles, the light passes through a thickness of about 1 mm of diffuser particle. Hence, the diffuser particles do not have to be very

transparent keep the absorption losses small. Losses in the light emitting device of the present invention due to absorption in the diffuser particles are typically much less than one percent and may well be  $<0.01\%$ .

5 The required axial particle number for a given degree of mixing is inversely related to the length of the system i.e. short systems require a larger number of interactions to achieve adequate mixing. However, increasing the axial particle number increases the maximum deviation angle and therefore increases the fraction of light that escapes through the side of the light guide.

10 Therefore, with reference to FIG. 3, in which features common to FIGS 2 and 3 are referred to by common reference numerals, the light guide 10 may be surrounded with a coaxial reflector 30 so that escaping light, such as light ray 32, is reflected back into the light guide, as represented by light ray 34. Preferably the coaxial reflector 30 is highly specularly reflecting. A high degree of smoothness of the interior surfaces of coaxial reflector 30 is desirable as  
15 smoothness enhances the specular reflectivity. A modest degree of small angle scattering is acceptable, but significant back scattering is undesirable. The absorption should be as low as possible.

20 Preferably the surface of the coaxial reflector 30 is formed of a highly reflecting metal such as silver or aluminium. The reflecting metal surface may be present in the form of a surface of bulk material or as a film on the inside of a suitable support. In another embodiment the coaxial reflector 30 is a multi-layer dielectric film. Alternatively, the grazing incidence nature of the light ray 32 means that bulk dielectrics such as glass or polymer can also be used for the coaxial reflector 30. The reflectivity of a bulk dielectric coaxial reflector 30 may  
25 be enhanced by incorporating suitable additives such as mica.

FIG. 3 shows an air gap between the polymer core 12 and the reflector 30, but this may be omitted if desired.

Some of the light re-entering the light guide, such as light ray 34, may be scattered into a trapped path, i.e. scattered by a diffuser particle 20. Even if the light is not so scattered, it is propagating in the right direction. Note that the light exiting the core 12 of the light guide hits the reflector 30 at grazing incidence and so the reflection coefficient can be made to be very high. Thus light not bound inside the light guide 10 by total internal reflection is still utilized for mixing purposes by being reflected back into the core 12 of the light guide and made to travel for significant distances along the axis of the light guide. An additional advantage of systems incorporating a coaxial reflector 30 is that they can achieve a given degree of mixing with a smaller axial particle number,  $a$ , and can therefore be more compact than devices lacking such reflectors.

With reference to FIG. 4, another embodiment of the light emitting device of the present invention comprises a light guide core 12 with variable concentrations of diffuser particles 20 along the length of the light guide 40. Like features of FIGS 1 and 4 are referred to by common reference numerals. The light guide 40 includes a polymer core 12, low refractive index polymer cladding 14 and the optional polymer jacket 16 as described above in relation to FIG. 1. In the longitudinal segment of the light guide 40 shown in FIG 4, the diffuser particles 20 vary in concentration over regions 42 and are not present in region 44. Light travelling within the polymer core 12 is scattered when it comes into contact with regions 42, and passes through the regions 44 without being scattered. An advantage of systems with variable concentrations of diffuser

particles 20 is that they may be more compact than systems of uniform diffuser particle concentration.

### Applications

5       The light emitting device of the present invention can be used to combine the output of many types of light sources and therefore has many applications. One application is to mix and combine the output from an array of light sources of the same colour to produce output light with greater uniformity across an exit aperture of the light guide in terms of colour and intensity.

10       For example, many dental fillings use photosensitive dental cement, which is cured in a patient's mouth with a dental gun that uses a light guide system to convey light from a light source to the filling. It is of considerable importance that the photosensitive cement be illuminated substantially uniformly in order that every portion is correctly cured. Conventionally, the light source in  
15       the dental gun may be a single incandescent filament, an array of LEDs or some other convenient source. Conventional dental guns use an expensive array of small optical fibres to convey the light from the source to the filling. It has been proposed to use a light guide made from a single large optical fibre. However, it is known that conventional fibres have imperfect mixing and may give rise to a  
20       non-uniform output with hot spots and dark regions.

It is envisaged that the light emitting device of the present invention could be employed to mix the light to a very high degree of uniformity with negligible reflection or absorption losses.

25       Another application of the present invention is to make the output of conventional light guides more uniform. For example, a light source may be

coupled by conventional optics to an optical fibre or optical fibre bundle. Known systems give a non-uniform output with undesirable peaks in the brightness of the exit beam. By making part, or the whole, of the light guides from the light guides of the present invention it is possible to achieve a very high degree of colour and intensity uniformity at the output. Alternatively, the output of conventional optical fibres may act as the light source(s) of the light emitting device of the present invention.

A further application of the light emitting device of the present invention is the production of colours that hitherto have been difficult or impossible to produce using conventional colour lighting technologies. For example, it is envisaged that any colour could be produced using controlled switching of an LED array comprising different coloured LEDs. Different combinations of coloured light could be produced from the array and input to a first end 11 of the core 12 of the light guide 10. The light rays of different colours from the different LEDs are thoroughly mixed through scattering and reflection within the core to emit light of a specific colour from the second end 15 of the light guide. A suitable control means may be employed to individually control the output of each LED. The light output from the second end 15 of the light guide may then be tuned across the colour spectrum as desired. The emitted light will have minimal variations in hue, luminance and saturation both at the second end 15 of the light guide and in the far field due to the properties of the light guide 10 described above. The result will be light with colour variations imperceptible to the human eye and with only small and gradual variations in intensity.

Throughout the specification the aim has been to describe the invention without limiting the invention to any one embodiment or specific collection of

features. Persons skilled in the relevant art may realize variations from the specific embodiments that will nonetheless fall within the scope of the invention.

Dated this Eighteenth day of September 2002

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POLYOPTICS AUSTRALIA PTY LTD

By their Patent Attorneys

FISHER ADAMS KELLY

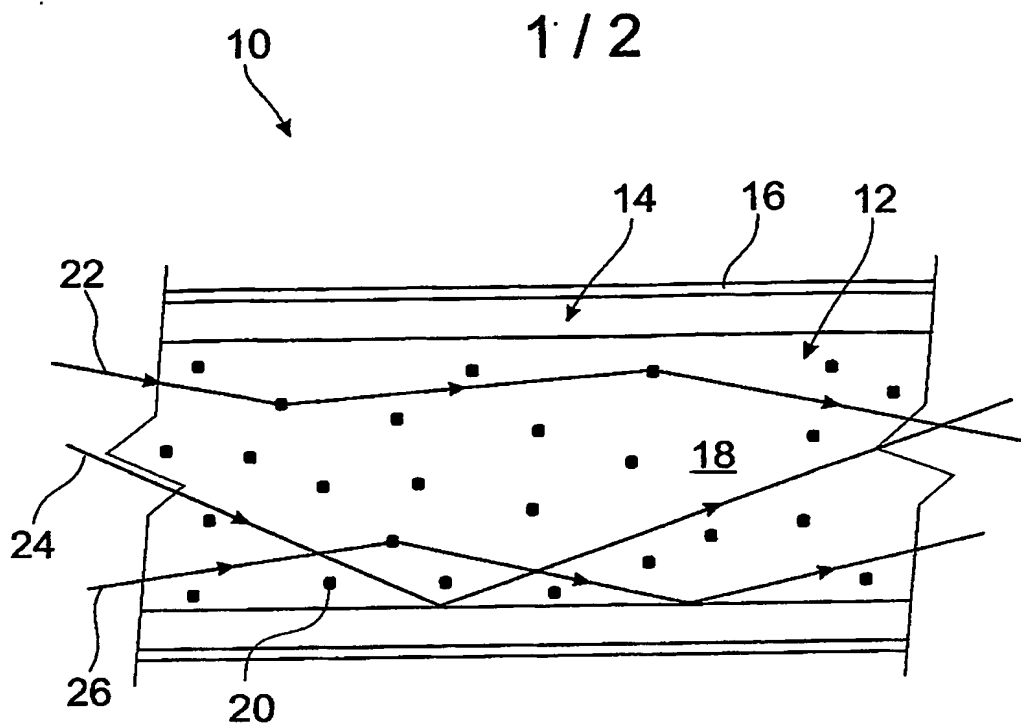


FIG. 1

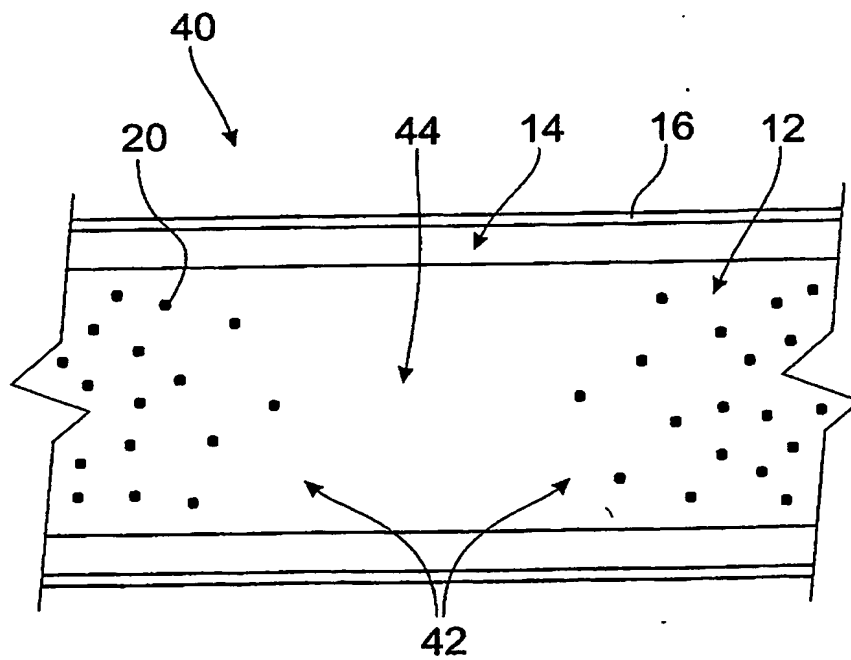


FIG. 4

